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## ABOUT GIBS

Gitarattan International Business School (GIBS) was established in the year 2004 under the aegis of Rohini Educational Society. GIBS is affiliated to Guru Gobind Singh Indraprastha University, Delhi and is approved by All India Council for Technical Education (AICTE), Ministry of HRD, Government of India for Technical programmes and Bar Council of India for Law programmes. The Institute conducts programmes like MBA, MBA (International Business), BBA (General), (Both First and Second shift), BA LLB and BBA LLB.

GIBS has been graded 'A' by National Assessment \& Accreditation Council in $2^{\text {nd }}$ cycle. GIBS has been rated 'A+' by the State fee Regulatory Committee, a fee committee of Govt. of NCT of Delhi. It has been rated the highest grading ' A ' by the Joint Inspection Committee of Govt of NCT of Delhi \& GGSIP University since 2013 till date. It has been rated Grade 'A' by the Academic Audit Cell of GGSIP University since 2011 till date.

GIBS has been ranked No. 1 for $3^{\text {rd }}$ consecutive time as "Top Emerging BBA Institute" in India and ranked No. 2 for Top Emerging BBA Institute in Placements by the Times B-School Survey 2023. GIBS has also achieved $30^{\text {th }}$ All India Rank in the Internshala Annual Ranking 2022, and $13^{\text {th }}$ Zonal Rank out of 98 participating colleges in the North Zone for its internship selections during the year 2022. GIBS also received the ET Leadership Excellence Award 2023 in Academic Excellence and Corporate Affairs in Higher Education for its impeccable placement record.

## ABOUT LAKSHYA

Gitarattan International Business School proudly presents its Annual Inter College Sports Meet - Lakshya 2024 on $20^{\text {th }} \& 21^{\text {st }}$ March 2024. The annual sports meet of GIBS is an event eagerly anticipated by students, faculty, and staff alike. It's a time when the campus comes alive with the fervor of competition, echoing with cheers and chants, as athletes showcase their prowess in a variety of sporting events. Organized meticulously by the sports club, this event serves as a platform not only for athletic excellence but also for fostering camaraderie, teamwork, and sportsmanship among participants. It brings together students from diverse backgrounds and interests, uniting them in their passion for sports and camaraderie. Every year, more than 500 participants from Delhi and NCR participate in Lakshya and take-home laurels in sports like Cricket, Badminton, Basketball, Table Tennis and Tug of War. As we gear up for this year's event, we aim to create an atmosphere where students can not only compete at the highest level but also forge lasting connections with fellow athletes from across the region.

The Details of the Event are:
Date: $20^{\text {th }} \& 21^{\text {st }}$ March 2024
Day: Wednesday \& Thursday
Time (IST): 8:30 am - 5:00 pm
Location: Pitampura Sports Complex (Rashtriya Swabhiman Khel Parisar), near T.V. Tower,
Delhi-110034
GPS: https://maps.app.goo.gl/kDo2dV1yL8d1sBWN6

## REGISTRATION FEE DETAILS

| Event | Singles (Boys \& Girls) | Doubles (Boys \&Girls) |
| :---: | :---: | :---: |
| Cricket (Boys) | $5,000 /-$ |  |
| Basketball | $1,500 /-$ |  |
| Tug of War | $1,000 /-$ |  |
| Table Tennis | $300 /-$ | $500 /-$ |
| Badminton | $300 /-$ | $500 /-$ |

## EVENT'S WINNING CASH PRIZE

| Event | Winner |  | Runner up |  |
| :---: | :---: | :---: | :---: | :---: |
| Cricket | $20,000 /-$ |  | $\mathbf{1 0 , 0 0 0 / -}$ |  |
| Basketball | $8,000 /-$ |  | $4,000 /-$ |  |
| Tug of War | $5,000 /-$ |  | Doubles |  |
|  | Singles | Singles | Doubles |  |
| Table Tennis | $1,500 /-$ | $3,000 /-$ | $1,000 /-$ |  |
| Badminton | $1,500 /-$ | $3,000 /-$ | $1,000 /-$ |  |

## HOW TO REGISTER

1. Click on the registration link https://rzp.io/l/lakshya24
2. For every event a separate registration form is required to be filled.
3. Choose the event you wish to participate in.
4. Fill the participant details.
5. In case of registration for team events, one member may fill the form provided in the link acting as a representative on the team's behalf.
6. Make the payment and take a screenshot when the payment is complete.
7. After the form is submitted, Mail the following documents to sports@gitarattn.edu.in
a. Payment Screenshot
b. Team Details Form
8. One participant may participate in maximum 2 sports. Refer to programme schedule for the same. In case of overlapping of timings, adjustments can be made for performance on the day of the event.
9. Respective event coordinators will contact you once registration is done.

## GENERAL INSTRUCTIONS

- Registration must be made latest by $\mathbf{1 5}^{\text {th }}$ March 2024.
- No kind of alteration in team/participants is allowed once registrations are done; in case of any emergency, permission must be sought from organizing committee at least 5 days before the commencement of tournament.
- A college/Institute can send maximum of one team in each category of sports.
- In case of odd number of participants/teams in any event, internal teams of GIBS will be added to the respective event.
- College ID cards are mandatory otherwise entry is strictly prohibited.
- Each student can only play 2 sports. Spikes \& Studs are not allowed.
- If a player, who is not a bonafide student of the participating college/institute/university is found to be participating at any stage in the tournament, then the concerned player and his team will be disqualified from the tournament with immediate effect.
- Every participant / team shall abide by the rules of the organizing committee at GIBS.
- The final decision of the field umpire and committee shall be binding on all participants for every game/event.
- If any team/participant is found to be indulged in any indiscipline, illegal and obscene behavior, then the organizers will have full authority to take strict action against them, including disqualification from the tournament.
- The organizers will not be held responsible for any loss/ miss happening/accidents under any circumstances.
- Only the first and second position holder participant(s)/team(s) of all events will receive the certificates/ trophy/ medal during Valedictory Ceremony of Lakshya on $21^{\text {st }}$ March 2024.
- Other participants will receive their participation certificates online within 10 days after completion of the Sports Meet.


## DETAILED PROGRAMME SCHEDULE

| DAY 1 $-\mathbf{2 0}^{\text {th }}$ March 2024 |  |
| :---: | :--- |
| TIME | PROGRAMME |
| $8: 30 \mathrm{am}$ | Registration Begins |
| $9: 00 \mathrm{am}-9: 30 \mathrm{am}$ | Inauguration Ceremony |
| $9: 30 \mathrm{am}-4: 30 \mathrm{pm}$ | Cricket and Basketball League Quarter <br> Finals and Semi-Finals |
| $10: 00 \mathrm{am}-4: 30 \mathrm{pm}$ | Tug of War Knock Out Rounds |
| $11: 00 \mathrm{am}-2: 00 \mathrm{pm}$ | Badminton and Table Tennis Knock Out <br> Rounds |


| DAY 2-21 ${ }^{\text {st }}$ March 2024 |  |
| :---: | :--- |
| TIME | PROGRAMME |
| $8: 30 \mathrm{am}$ | Registration Begins |
| $9: 00 \mathrm{am}-3: 30 \mathrm{pm}$ | Cricket and Basketball Final Tournament |
| $11: 00 \mathrm{am}-2: 00 \mathrm{pm}$ | Badminton, Table Tennis, Tug of War <br> Semi Finals \& Finals |
| $4: 00 \mathrm{pm}$ | Valedictory Ceremony \& Prize <br> Distribution |

## MAXIMUM TEAMS PERMITTED

| Event | No. of Teams |
| :---: | :---: |
| Cricket (Boys) | 10 |
| Basketball (Boys) | 12 |
| Table Tennis (Singles) | 32 (16 in each category) |
| Table Tennis (Doubles) | $16(8$ in each category) |
| Badminton (Singles) | $32(16$ in each category) |
| Badminton (Doubles) | $16(8$ in each category) |
| Badminton (Mixed) | 8 |
| Tug of War | 24 (16 Boys and 8 Girls) |

## FORMAT OF EVENT TO CONDUCT MATCHES AT LEVELS

| CRICKET | BASKETBALL |
| :---: | :---: |
| 1. Round 1: Quarter final. | 1. Round 1: League |
| 2. Round 2: Semi-final | 2. Round 2: Quarter- final |
| 3. Round 3: Finals | 3. Round 3: Semi-final |
|  | 4. Round 4: Finals |
| TABLE TENNIS - BOYS AND GIRLS | BADMINTON - BOYS \& GIRLS |
| 1. Round 1: Knock out round. | 1. Round 1: Knock out round. |
| 2. Round 2: Quarter final | 2. Round 2: Quarter final. |
| 3. Round 3: Semi-final and extended semi- | 3. Round 3: Semi-final |
| final (league-cum-knockout). Best 2 teams will be selected on the basis of point | 4. Round 4: Finals |
| difference. |  |
| 4. Round 4: Finals |  |
| TUG OF WAR - BOYS AND GIRLS |  |
| 1. Knock out round |  |
| 2. Quarter final |  |
| 3. Semi-final |  |
| 4. Finals |  |

## EVENTWISE RULES AND REGULATIONS

## CRICKET

1. There will be 10 teams in the fray and all matches will be knock-outs.After every knockout match losing team will be eliminated from the tournament.
2. Total number of players will be 15 for each team accompanied by the team manager.
3. All matches will be of $8 / 10$ overs per innings and the final will be a 10 -over match. The rules of ICC 10 Over matches will be followed.
4. Each team should have its own kit for the tournament.
5. Each inning shall play with one Red Leather Ball which will be provided by the organizing committee of GIBS.
6. Proper and suitable gear should be worn by all the players while playing the match.
7. If starting of the match gets delayed due to any reason then match overs will be curtailed for both teams.
8. At least five over shall be played in each inning of the match to constitute a match.
9.In case of tie or any unavoidable circumstances due to which match cannot be finished then in this situation a super over will be played to decide the winner and it shall continue till the final result.
10.All the matches shall be played according to fixture prepared and finalized by organiser of tournament and the same will be shared with all participating teams at least one week before commencement of tournament.

## TABLE TENNIS (SINGLES)

The $1^{\text {st }}$ Stage: The players are divided into equal groups, in a way that all the members of a group are playing with each other. Top 2 players make it to the quarterfinal.

The 2nd Stage (Knockout) - The quarterfinals and semi-finals are knock-out rounds. The winner of quarterfinals goes in the semi-finals and the winner of semi-finals enters the final.

Quarter Finals - Four quarter final matches (Q1, Q2, Q3 and Q4) are arranged in accordance to both the final groups and the rankings in the 1st Stage. Q1 to Q4 are as follows - A1 vs. B2, B1 vs. A2, C1 vs. D2 and D1 vs. C2.

Semi-finals - These matches are among the winner of Q1 and winner of Q2, and winner of Q3 vs. winner of Q4.

The finals are played by winners of semi-finals, and the ones who didn't win the semis compete for the next position.

## OR

Players play direct knockouts in an elimination round to decide the winner.

## OR

Top four players emerge from the knockouts and then play a round-robin to decide the winner

## TABLE TENNIS (DOUBLES)

1. Each match shall consist of the best reaching 11 points first or being ahead by two after the score reaches 10 all in each game.
2. The pair winning a coin flip may choose either end of the table or the right to serve or receive first. If they choose an end, the other pair has the choice of serving or receiving first.
3. The pair having the right to serve the first five serves in any game shall decide which partner shall do so. The opposing pair shall then decide which shall be the first receiver.
4. Each server shall serve for two points as in singles. At the end of each two points, the one who was receiving becomes the server, and the partner of the previous server becomes the receiver.
5. This sequence shall continue until the end of the game or the score of 10 all. At 10 all, the sequence of serving and receiving shall continue uninterrupted except that each player shall serve only one point in turn and the serve will alternate after each point in turn and the serve will alternate after each point until a pair is ahead by two points.
6. Bye would be given to other team if not turning for the match
7. Rules by GIBS Sports committee will be binding and final.
8. Following are the categories:
A. Boys doubles
B. Girls doubles

## BASKETBALL

1. At first there will be league round among the groups of teams.
2. Quarter Finals and Semi Finals.
3. Is will be knockout matches.
4. Each team shall consist of 4 players ( 3 players on the court and 1 substitute).
5. The game of $3 \times 3$ is played on a half court with one basket. Half of a traditional basketball court may be used.
6. Both teams shall warm-up simultaneously prior to the game.
7. A coin flip shall determine which team gets the first possession. The team that wins the coin flip can either choose to benefit from the ball possession at the beginning of the game or at the beginning of a potential overtime.
8. The game must start with three players on the court.
9. Detailed rules are dictated by the referee at the beginning of match.

## BADMINTON (SINGLES)

Each game is played for 11 points, with players scoring a point whenever they win a rally.

The $1^{\text {st }}$ Stage: The players are divided into equal groups, in a way that all the members of a group are playing with each other. Top 2 players make it to the quarterfinal.

The $\mathbf{2}^{\text {nd }}$ Stage (Knockout) - The quarterfinals and semi-finals are knock-out rounds. The winner of quarter-finals goes in the semi-finals and the winner of semi-finals enters the finals.

Quarter Finals - Four quarter final matches (Q1, Q2, Q3 and Q4) are arranged in accordance to both the final groups and the rankings in the 1st Stage. Q1 to Q4 are as follows - A1 vs. B2, B1 vs. A2, C1 vs. D2 and D1 vs. C2.

Semi-finals - These matches are among the winner of Q1 and winner of Q2, and winner of Q3 vs. winner of Q4.

The finals are played by winners of semi-finals, and the ones who didn't win the semis compete for the next position.

## OR

Players play direct knockouts in an elimination round to decide the winner.

## OR

Top four players emerge from the knockouts and then play a round-robin to decide the winner

## BADMINTON (DOUBLES)

1. Each game is played for 11 points, with players scoring a point whenever they win arally.
2. When the serving side loses a rally, the serve passes to their opponent(s).
3. If the serving side wins a rally, the same player continues to serve, but $\mathrm{s} /$ he changes service courts so that $\mathrm{s} / \mathrm{he}$ serves to each opponent in turn.
4.If the opponents win the rally and their new score is even, the player in the right service court serves; if odd, the player in the left service court serves.
4. If the score reaches 10 -all, then the game continues until one side gains a two point lead (such as12-10), up to a maximum of 15 points.
5. At the start of a match, a coin is tossed. The winners of the coin toss may choose whether to serve or receive first, or they may choose which end of the court they wish to occupy.
6. Following are the categories:
A. Boys doubles
B. Girls doubles

## TUG OF WAR

1. Rope should be marked in the middle with a centre line as well as two marks that should be placed 4 m from the centre line.
2. At the start of the pull, the centre line of the rope should be immediately above line marked on the ground.
3. Both teams will pull the rope, the winner being the team who manage to pull the mark on the rope closest to their opponents over the centre line.
4. The rope must be pulled underarm and nobody's elbow must go below the knee, otherwise a foul will be called.
5. Each Tug of War match will last no more than 3 minutes. A match ends on the referee's whistle and the winner is the team that pulls their opponent's: - rope marker across the centre line. - rope marker closest to the centre line at the end of the 3 -minute time period.
6. Each match will be a knockout match.

# ORGANISING COMMITTEE 

| PROF. DR. VIKAS NATH |  |
| :---: | :---: |
| DIRECTOR | MS. PRACHI JINDAL |
| DEAN CORPORATE AFFAIRS |  |

## EVENT CONVENORS

MR. RAJESH MAKOL ASSISTANT PROFESSOR, GIBS

## STUDENT CONVENORS

| Student Name | Designation | Contact |
| :--- | :---: | :---: |
| Ishaan Garg | President | 9717419575 |
| Mehul Goel | Vice President | 9310584453 |
| Aditya Tyagi | Head Coordinator <br> Basketball | 8527955012 |
| Aryan Arora | Head Coordinator <br> Table Tennis | 9773631627 |
| Aryan Tyagi | Head Coordinator <br> Cricket | 9555191254 |
| Nitin Tomar | Head Coordinator <br> Tug of War | 9560258617 |
| Pratham Deep Singh | Head Coordinator <br> Badminton | 8368751793 |

## LAKSHYA 2024 TEAM DETAILS

NAME OF THE EVENT: $\qquad$

INSTITUTE NAME: $\qquad$

DETAILS OF TEAM MEMBERS:

| Name of <br> Participant | Contact <br> Number | Email |
| :---: | :---: | :---: |
|  |  |  |
|  |  |  |
|  |  |  |
|  |  |  |
|  |  |  |

# GITARATTAN INTERNATIONAL BUSINESS SCHOOL 

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